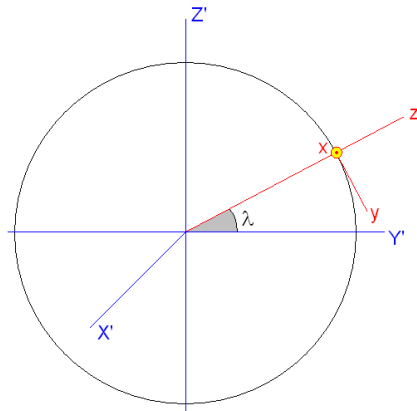


Classical Mechanics

g vector



In the geometry represented above

$$\vec{g} = -g_o \hat{z} + \omega^2 R_E \cos \lambda [\sin \lambda \hat{y} + \cos \lambda \hat{z}]$$

$$\alpha = \cos^{-1} \left(-\frac{\vec{g} \cdot \hat{z}}{|\vec{g}|} \right) = \cos^{-1} \left(\frac{g_o - \omega^2 R_E \cos^2 \lambda}{\sqrt{(g_o - \omega^2 R_E \cos^2 \lambda)^2 + \omega^4 R_E^2 \cos^2 \lambda \sin^2 \lambda}} \right)$$

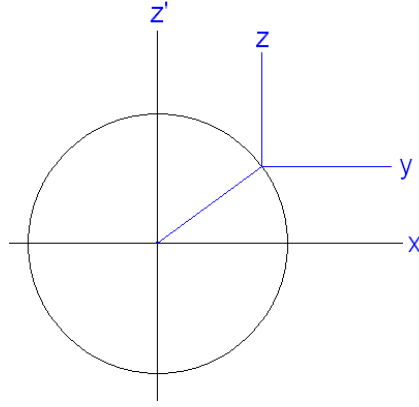
To simplify the expression take $s = \frac{\omega^2 R_E}{g_o}$, so:

$$\alpha = \cos^{-1} \left(\frac{1 - s \cos^2 \lambda}{\sqrt{(1 - s \cos^2 \lambda)^2 + s^2 \cos^2 \lambda \sin^2 \lambda}} \right)$$

$$\alpha = \cos^{-1} \left(\frac{1}{\sqrt{1 + \left(\frac{s \cos \lambda \sin \lambda}{1 - s \cos^2 \lambda} \right)^2}} \right) \dots \text{exact}$$

$$\alpha = \frac{s \sin 2\lambda}{2} \dots \text{approximate (the angle will be in radians)}$$

Alternatively:



$$\vec{g} = -g_o \hat{e}_r + \omega^2 R_E \cos \lambda \hat{y} = -g_o \cos \lambda \hat{y} - g_o \sin \lambda \hat{z} + \omega^2 R_E \cos \lambda \hat{y}$$

$$|\vec{g}| = \sqrt{(-g_o \cos \lambda + \omega^2 R_E \cos \lambda)^2 + g_o^2 \sin^2 \lambda}$$

Change of variable: $s = \frac{\omega^2 R_E}{g_o}$:

$$|\vec{g}| = g_o \sqrt{(-\cos \lambda + s \cos \lambda)^2 + \sin^2 \lambda} = g_o \sqrt{1 - 2s \cos^2 \lambda + s^2 \cos^2 \lambda}$$

Also:

$$|\vec{g}_o| = 9.8 \text{ and:}$$

$$\vec{g} \cdot \vec{g}_o = g_o^2 - g_o \omega^2 R_E \cos^2 \lambda$$

So the angle is:

$$\alpha = \cos^{-1} \left(\frac{\vec{g} \cdot \vec{g}_o}{|\vec{g}| |\vec{g}_o|} \right) = \cos^{-1} \left(\frac{g_o^2 - g_o \omega^2 R_E \cos^2 \lambda}{g_o^2 \sqrt{1 - 2s \cos^2 \lambda + s^2 \cos^2 \lambda}} \right)$$

$$\alpha = \cos^{-1} \left(\frac{1 - s \cos^2 \lambda}{\sqrt{1 - 2s \cos^2 \lambda + s^2 \cos^2 \lambda}} \right)$$